



Mad Catz Product Guide

Mad Catz® Street Fighter® V Arcade FightStick™ Alpha for PlayStation®4 & PlayStation®3



FIGHTSTICK™ ALPHA

Rise Up to the Challenge!

The official *Street Fighter V* Arcade FightStick Alpha packs the essential features of a full-size arcade stick into a compact layout with properly spaced arcade controls.

The transition from standard gamepad to gratifying arcade stick can sometimes prove intimidating. But fear no more. Mad Catz cushioned the blow by creating the ideal introduction to an all-new level of control and precision.

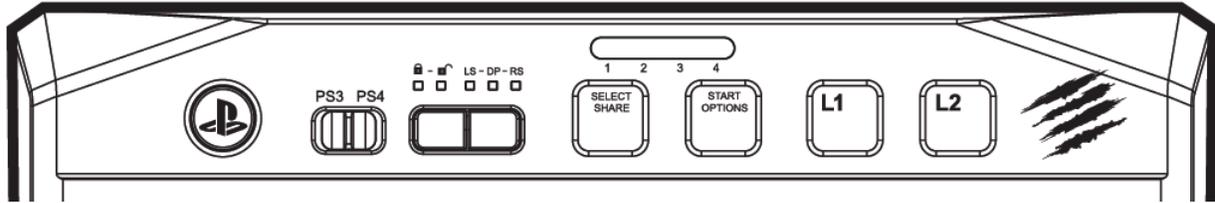
Arcade FightStick Alpha delivers everything you need in a fighting game controller, and nothing you don't. You get a ball-top lever and a six-button layout that mimics the spacing of Japanese arcade cabinets. Most fighting games only use up to six main action buttons but the remaining two action buttons are still within easy reach, making it ready for any fight.

Product Features

- **Ultra-Compact Design:** Arcade FightStick Alpha maintains the tournament-quality look and feel of its big brothers while remaining streamlined and portable.
- **6-Button Arcade Layout:** Our Mad Catz FightStick boasts an arcade-style design with 6 action buttons to drain your enemy's life bar. Stay focused on the match with tight, core gaming controls.
- **Versatile Gamer:** This PS4 FightStick has a button enabling the joystick to emulate a left or right analog stick or D-Pad to unlock gameplay for other gaming genres.
- **Reliable USB Connectivity:** The world's best fighters prefer the assurance of a low-latency USB connection. The extensive 9.8ft/3m USB cable on this Street Fighter arcade stick keeps you at a comfortable distance from your TV.

Product Includes

- *Street Fighter*® V Arcade FightStick™ Alpha with 9.8ft/3m USB Connector Cable



PS3/PS4 Switch

A “PS3/PS4” switch on the control module provides the ability to toggle between using the FightStick for the PlayStation 3 or PlayStation 4 console.

Set "PS3/PS4" Switch to desired location before plugging in USB.

1. PS3 Mode - PS, Start, Select Buttons function for PlayStation 3 console
2. PS4 Mode - PS, Options, Share Buttons function for PlayStation 4 console

LS/DP/RS Button

A 3-way button on the control module enables the joystick to function as the left or right analog stick or D-Pad, allowing the FightStick to be compatible with a wide variety of game genres.

Press "LS/DP/RS" Button to toggle between Modes:

1. LS Mode - Joystick will emulate Left Analog Stick of a standard controller
2. DP Mode - Joystick will emulate Directional Pad of a standard controller
3. RS Mode - Joystick will emulate Right Analog Stick of a standard controller

In Street Fighter V, Right Analog can be used to cycle through dummy state, guard, recovery, and counter settings, or for controlling the dummy itself in training mode.

Lock/Unlock Button

A Lock button on the control module provides the ability to disable use of Start/Options, Select/Share, and other buttons that could be detrimental to gameplay. No more accidental interruptions or automatic forfeitures in key moments during tournament matches!

Press the LOCK/UNLOCK button to toggle between modes. When in Locked Mode, the “PS,” “LS/DP/RS,” “Start/Options,” “Select/Share” Buttons are all disabled.

NEW! LED Lightbar Functionality

In PS3 mode, know exactly which player you are with individual LEDs indicating your number.

In PS4 mode, the LEDs lights up different colors for PS4 Lightbar functionality. Often used to assign colors (Blue, Red, Green, Purple) for the different player profiles that are signed into the PS4 console, the Lightbar can change colors depending on status of the game. For example, the Lightbar can shine Green when in good health, Yellow at okay health, and Red when in critical health. This feature will be dependent if the game provides such data.

Reliable USB Connection

The best fighters in the world gain peace of mind by insisting upon an arcade stick with a wired connection. FightStick Alpha's lengthy 9.8ft (3m) USB cable not only provides a reliable, low-latency link to your console, it maintains a comfortable gaming zone between you and the TV.

Durable Foam Padding

Thick non-slip foam padding coincides with where the controller rests on your legs during lap-mounted gameplay. When a match's intensity increases and one final hit determines the victor, the last thing you want to worry about is an uncomfortable gaming weapon.

Customization

The FightStick Alpha is compatible with full-size Sanwa JLF and OBSF-30 parts. Opening through the bottom and knowledge of soldering is required. Modification of PCBs voids warranty.

PC Compatibility

Update 3/10/2016: Mad Catz PC Drivers enabling X-Input compatibility for our SFV fighting game controllers are now available. Download the appropriate installer file for your controller from our downloads site here: <http://madcatz.com/downloads/>

The product uses similar solution as DUALSHOCK 4 controllers which is recognizable on PC as DirectInput (D-Input) and will be compatible with any games that support the D-Input interface.

For games that use the X-Input interface, third party emulator/wrapper software that translates D-Input to X-Input may be necessary. Third party software such as X360CE can be found online. Search for "directinput to xinput wrapper".

Street Fighter V for PC will launch starting with support for X-Input controllers. Native support for D-Input controllers is planned as a post launch update.

Alternatively, keyboard mapping software such as JoyToKey and Xpadder that can map the D-Pad/joystick and buttons to keyboard actions that are already recognizable in-game can be used. For these, search for "gamepad keyboard emulator".

For Street Fighter V, the default key mapping for keyboard is as follows:

Light Punch = G
Med Punch = H
Heavy Punch = J
Triple Punch = K
Light Kick = B
Med Kick = N
Heavy Kick = M
Triple Kick = ,
Start = ENTER

Directional controls can be done with either arrow keys or WASD.

For more information regarding controller compatibility with PC version of SFV, visit here:

<http://steamcommunity.com/app/310950/discussions/0/483368526574345402/>
<http://steamcommunity.com/app/310950/discussions/>
<http://steamcommunity.com/app/310950/guides/>

Frequently Asked Questions

Q: Does the product have a headset port?

A: The product does not feature a headset port. However, there are other means for chatting online on a PS4 while using the product. Below are a few options:

- Chat via Microphones on a PS4 PlayStation Camera
- Chat via USB Microphone or Studio Mic
- Chat via USB wired headset
- Chat via USB wired base station with wireless headset
- Chat via Bluetooth wireless headset
- Street Fighter V has the ability to authenticate Legacy PS3 USB Controllers for use with the game. This is done by associating the Legacy PS3 USB Controller with a hosting PS4 controller such as a DUALSHOCK4. An alternative method for achieving PS4 online chat while using the product is to put the product in PS3 Mode, authenticate it as a Legacy PS3 USB Controller, and then chat via a headset connected to the headset port on the hosting DUALSHOCK4.

Q: How much does the product weigh?

A: FightStick Alpha is approx. 1.55 lbs.

Q: How big is the product?

A: FightStick Alpha is roughly 8.75"x6.75"x1.75" with the joystick protruding another 2.25".

Q: Does this have Touchpad or L3/R3 buttons?

A: FightStick Alpha does not feature these. Touchpad and L3/R3 buttons are often used for special shortcut options in training modes but are not necessary for competitive play.

Q: What kind of parts does the Alpha have?

A: FightStick Alpha features reliable, battle-ready off-the-shelf joystick and buttons but is compatible with full-size Sanwa JLF joysticks & OSBF-30 (30mm) buttons should you want to swap your own parts in. Opening through the bottom and knowledge of soldering is required. Please note modification of PCBs voids warranty.

Links/Additional Info

WEB: <http://madcatz.com>

STREET FIGHTER V RANGE: <http://madcatz.com/StreetFighterV>

TWITCH: <http://twitch.tv/MADCATZ>

TWITTER: <http://twitter.com/MADCATZ>

FACEBOOK: <http://facebook.com/MADCATZ.GLOBAL>

TECHNICAL SUPPORT: <http://support.madcatz.com>