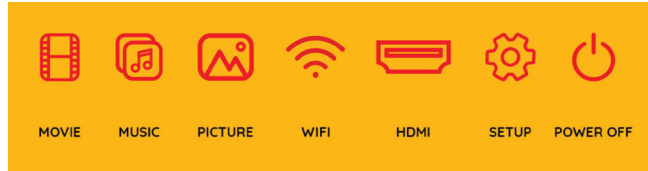


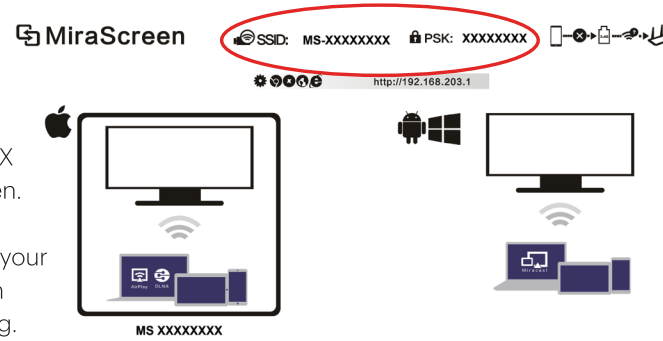
E. Mirroring The Screen Of A Mobile Device

- a. Select WiFi® Display from the main menu.
- b. You can enable the projector for either Apple® or Android™ devices. To switch between these two options, press Confirm button on the projector or the OK button on the controller.



For Apple® Devices:

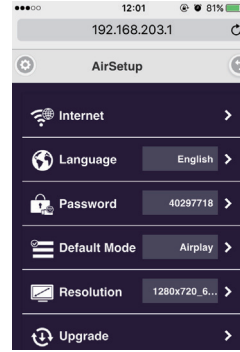
1. Select the Apple® screening option on the projector's WiFi® Display menu.
2. On your Apple® device, open the settings menu and select WiFi®.
3. Connect to network MS-XXXXXXXXX as indicated on the projector screen. Input the password to connect.
4. Swipe upward from the bottom of your device's screen to open the hidden menu. Then select Screen Mirroring.
5. Select the MS ID from the device list.



- c. Once connected, the screen on your device will be mirrored onto the projector.

NOTE: If the projector does not appear on the device list, you may need to update your device's firmware. To upgrade, follow the steps below:

- a. Connect to the MS ID as indicated in steps a-c above.
- b. Open an internet browser and enter IP: 192.168.203.1
- c. From this settings menu, you can select the Internet connection, Language, WiFi® password, Default Mode (either Airplay or Miracast), Resolution, or Upgrade the firmware.
- d. Select the upgrade option to update your devices firmware.
- e. The device should now be able to mirror to the projector when the Screen Mirroring option is selected.



For Android™ Devices:

Select the Android™ screening option on the projector's WiFi® Display menu. An Android™ device can be connected by 2 methods.

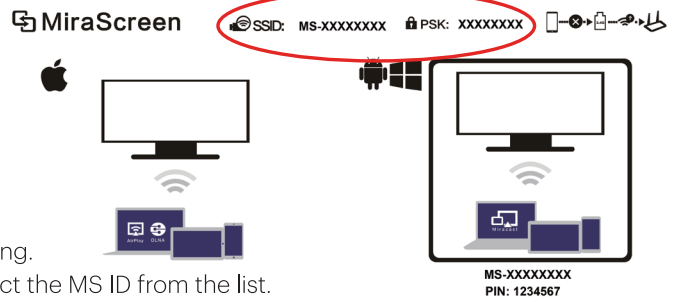
Method 1:

1. Select the settings menu, then More Networks, then Screen Mirroring.
2. On the screen mirroring menu, select the MS ID from the list.
3. After selecting the MS ID, your device screen should connect with the projector.

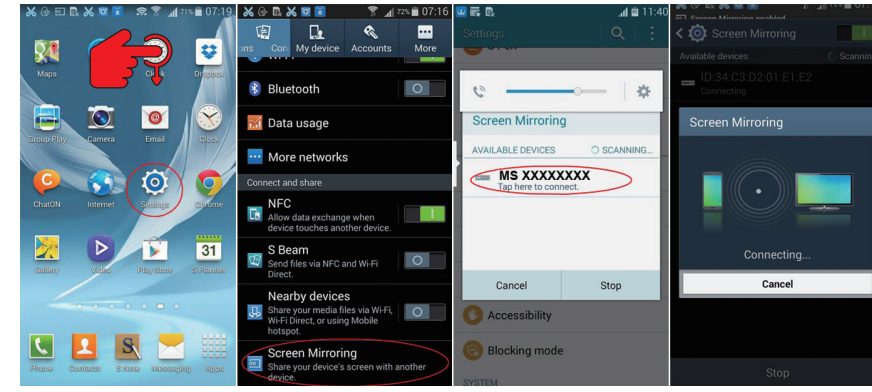
Method 2:

1. Swipe down on your device screen to display the hidden menu.
2. Select Screen Mirroring.
3. Select the MS ID on the list.
4. After selecting the MS ID, your device screen should connect with the projector.

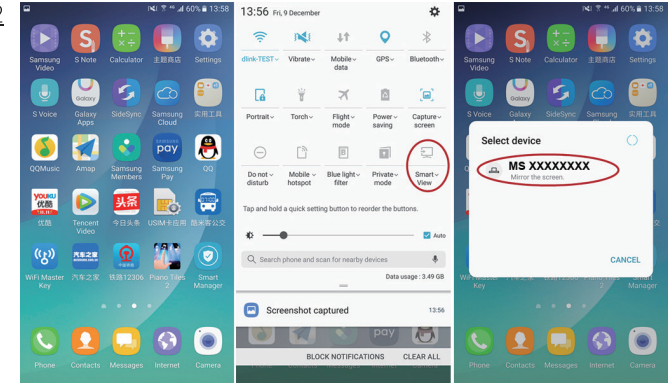
NOTE: Check your device settings for Cast or Screen Mirror options. The name of the function may vary by model and carrier. Some names include "cast", "screen mirroring" "smart view". All devices listed above must be running at least Android version: 4.1.2.



Method 1



Method 2



KODAK Wireless Pocket Pico Projector

Quick Start Guide

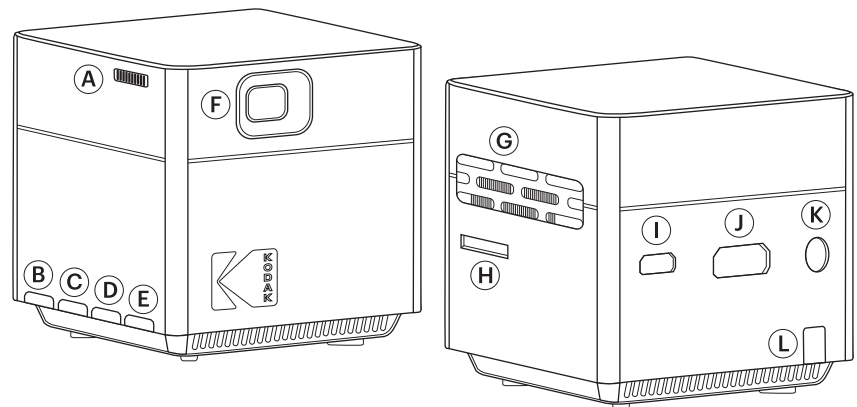
CUSTOMER SERVICE

kodak@camarketing.com
844-516-1539

PARTS

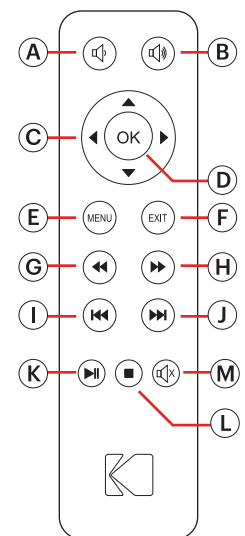
Top View

- A. Focus Wheel
- B. Power Button
- C. Volume - / Previous Button
- D. Volume + / Next Button
- E. Confirm Button
- F. Lens
- G. Air Vent
- H. MicroSD™ Card Slot
- I. DC Input
- J. Mini HDMI® Input
- K. Audio Output
- L. Power Indicator Light



Controller

- A. Volume - Button
- B. Volume + Button
- C. Up/Down/Left/Right Buttons
- D. OK Button
- E. Menu Button
- F. Exit Button
- G. Rewind Button
- H. Fast Forward Button
- I. Previous Button
- J. Next Button
- K. Play/Pause Button
- L. Stop Button
- M. Mute Button



SETUP

A. Charge the Projector

- a. Connect the power cable to the power adapter.
- b. Plug the power cord into an outlet or other power source.
- c. Plug the power adapter into the projector's DC input.
- d. You may now use the projector.
- e. While plugged in, the projector's battery will automatically charge. It is recommended that you allow the projector to charge for at least 4 hours before using it in battery mode for the first time.

NOTE1: When the projector is charging, the power indicator light will glow red, regardless of whether it is powered on or off. When the projector is on, but not charging, or is fully charged, the power indicator light will glow blue.

NOTE2: You may charge the projector with any power adapter that uses a micro USB plug.

B. Turn on the Projector

Press and hold the power button for 5 seconds to turn on the projector.

C. Adjust Screen Size

The screen size will increase or decrease as the projector is brought closer or further from the wall. The chart details the correlation between distance and screen size.

Screen Size (in)	Projected Distance (ft/m)
7	0.6 ft. / 0.18m
38	3 ft. / 1m
56	5 ft. / 1.5m
100	8 ft. / 2.5m

D. Adjust the Focus Wheel

Open a still image and carefully rotate the focus wheel until the image is clear.

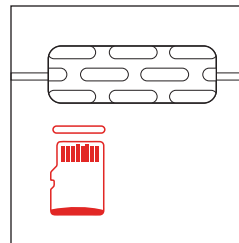
E. Connect Speakers or Headphones

Connect your speakers or headphones to the projector's audio output port using a 3.5mm cable. Adjust the volume as needed.

F. Connect to an HDMI® Device

Your projector can be connected to a variety of external devices using the included HDMI® cable. Compatible devices include laptops, smartphones, tablets, gaming devices, and more.

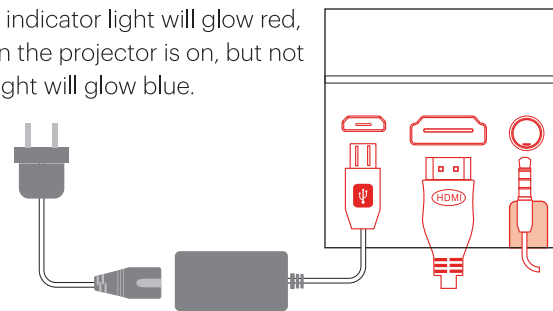
- a. Connect one end of the HDMI® cable to the projector.
- b. Connect the other end of the HDMI® cable to the external device.



G. Insert MicroSD™ Card

Position the microSD™ card with the chip facing up, and slide it into the microSD™ card slot until it clicks into place.

NOTE: when the projector recognizes that a microSD™ card has been inserted, the SD card icon will light up on the upper right corner of the screen.



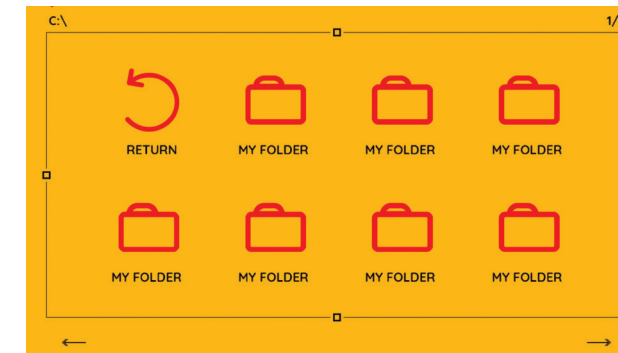
OPERATION

A. Turn on the Projector

Press and hold the power button to turn on the projector.

B. Playing a Movie File

- a. From the main menu, use the ► and ◀ buttons on the projector, or the direction buttons on the remote to highlight the Movies icon. Use the ■ button on the projector or the OK button on the controller to confirm.
- b. Select the file that you would like to play. You may select multiple files. Note that after selecting a file, a red checkmark will appear on each selection.
- c. Press the ■ button on the projector or the ►|| button on the remote to play the files.



C. Playing a Music File

- From the main menu, use the ► and ◀ buttons on the projector, or the direction buttons on the remote to highlight the Music icon. Use the ■ button on the projector or the OK button on the controller to confirm.
- a. Select the file that you would like to play. You may select multiple files. Note that after selecting a file, a red checkmark will appear on each selection.
 - b. Press the ■ on the projector or the ►|| button on the remote to play the files.

D. Playing a Picture File

- a. From the main menu, use the ► and ◀ buttons on the projector, or the direction buttons on the remote to highlight the Pictures icon. Use the ■ button on the projector or the OK button on the controller to confirm.
- b. Select the file that you would like to play. You may select multiple files. Note that after selecting a file, a red checkmark will appear on each selection.
- c. Press the ■ on the projector or the ►|| button on the remote to play the files.

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